

**Media**

## MOVIE CAMERA MOVES AND MOODS

| NAME OF CAMERA MOVE                              | HOW THE CAMERA MOVES   | “MOOD” CREATED   |
|--|--|--|
| <b>Pan left</b>                                  | Swivels from right to left   | <ul style="list-style-type: none"> <li>● An overview or “establishing shot”; surveying the landscape</li> </ul>  |
| <b>Pan right</b>                                 | Swivels from left to right   | <ul style="list-style-type: none"> <li>● Done quickly: detachment</li> <li>● Done very slowly: lingering sentimental attachment</li> <li>● Going back and forth: a feeling of searching and seeking</li> </ul>               |
| <b>Tilt up</b>                                   | Pivots up to point upward (Example: from toes to head of subject)  | <ul style="list-style-type: none"> <li>● Toward sky, or toward light: uplifting, adventurous, joyful</li> <li>● Up to a person: feeling small and dominated</li> </ul>   |
| <b>Tilt down</b>                                 | Pivots down to point downward (Example: from head to toes of subject)  | <ul style="list-style-type: none"> <li>● From sky to eye level: coming back to “reality”</li> <li>● From eye level toward ground: sad, melancholy</li> </ul>   |
| <b>Zoom in</b>                                   | Framing changes gradually from a wide shot to a close-up. The frame holds a lot, then closes in on just a detail.  | <ul style="list-style-type: none"> <li>● Slowly: anxiety or intensity, romance, intimacy</li> <li>● Quickly: panic, anxiety, sudden interest, alarm</li> </ul>   |
| <b>Zoom out</b>                                  | Framing changes gradually from a close-up to a wider shot. The frame holds a small detail, then opens up to reveal more of the scene.  | <ul style="list-style-type: none"> <li>● Feeling of being a “fly on the wall” or “above it all”</li> <li>● From close-up to medium shot: easing into a scene</li> <li>● From medium to long shot: leaving a scene</li> </ul> |
| <b>Dolly (right, left, forward, or backward)</b> | Slides smoothly in the direction indicated. To make this move a smooth one, the camera is set on a wheeled cart (or dolly), on a track. Sometimes the move is called a “tracking shot,” especially if it snakes around a lot (following the path of one character, for example). | <ul style="list-style-type: none"> <li>● Busyness and crowdedness</li> <li>● Feeling of being followed or of following a subject</li> <li>● From over the shoulder: point of view of a character</li> </ul>                  |